# **Electromagnetic wave**

#### Maxwell's Equation of Electromagnetism

A unified description of electricity and magnetism

Charge produces  $\oint \vec{E} \cdot d\vec{A} = Q_{\rm encl}/\epsilon_0$ Gauss's law for  $\vec{E}$ electrostatic electric field  $\oint \vec{B} \cdot d\vec{A} = 0$ Gauss's law for  $\vec{B}$ No magnetic monopole Varying  $\Phi_B$  produces  $\oint \vec{E} \cdot d\vec{l} = -\frac{d\Phi_B}{dt}$ Faraday's law non-electrostatic electric (for a stationary path) field  $\oint \vec{B} \cdot d\vec{l} = \mu_0 \left( i_C + \epsilon_0 \frac{d\Phi_E}{dt} \right)_{\text{and}}$ Ampere's law Varying  $\Phi_E$  produces magnetic field (for a stationary path) Together with the Lorentz force  $\vec{F} = q(\vec{E} + \vec{v} \times \vec{B})$ , these are the fundamental relationships in classical electromagnetism

### **Motivation:**

**The** *L*-*C* **Circuit** – analogy of a harmonic oscillator An electrical oscillation, energy transfer between electric and magnetic energy *c.f.* a mechanical oscillation (spring and mass), energy transfer between PE and KE



### Motivation:

Time varying magnetic field  $\rightarrow$  electric field (Faraday's law) Time varying electric field  $\rightarrow$  magnetic field (Ampere's law) Can time varying  $\vec{E} \rightarrow \vec{B} \rightarrow \vec{E} \rightarrow \vec{B} \rightarrow \cdots$  be a self-sustained system? Yes, e.g. in *L*-*C* circuit

electromagnetic oscillation,  $\omega = 1/\sqrt{LC}$ , *confined* in the circuit



How about in vacuum with no charge? Yes, except the electromagnetic oscillation appears as a *propagating wave*!

e.g. an electron oscillates together with its own  $\vec{E} \to \vec{B} \to \vec{E} \to \vec{B} \to$ 

- ··· i.e., an EM wave
- Any accelerating charge emits EM wave



## A Simple (may be too simple) Plane Electromagnetic Wave

Scenario: take a plane wave (a 1D propagating wave)



- 1. The *wavefront* is a plane  $\parallel$  to the *y-z* plane
- 2. Behind the wavefront,  $\vec{E}$  uniform (everywhere the same) and in y direction.  $\vec{B}$  also uniform and in z direction.  $\vec{E} \perp \vec{B}$
- 3. In front of the wavefront,  $\vec{E} = 0$  and  $\vec{B} = 0$
- Wavefront propagating in +ve x direction with constant speed c

Want to check if this scenario is consistent with the Maxwell's equations, and at the same time find c

## **Propagating 1D plane wave**



#### Gauss's laws for electric and magnetic fields



Since  $\vec{E}$  and  $\vec{B}$  uniform anywhere, obviously  $\Phi_E = \oint \vec{E} \cdot d\vec{A} = 0$   $\Phi_B = \oint \vec{B} \cdot d\vec{A} = 0$ 

(whatever goes in = whatever goes out)



▲ If  $\vec{B}$  has y component, it doesn't contribute to  $d\Phi_B$ ,  $\therefore$  irrelevant to the wave

 $\widehat{B} \text{ cannot be in -ve } z \text{ direction, otherwise get } E = -cB, \text{ contradict the assumption of propagation direction}$ 





▲ With  $\epsilon_0 = 8.85 \times 10^{-12} \text{ C}^2/\text{Nm}^2$  and  $\mu_0 = 4\pi \times 10^{-7} \text{ N/A}^2$ ,  $c = 3.00 \times 10^8 \text{ m/s}$ 

Conclusion: this simple plane EM wave is consistent with the Maxwell's equations

### Summary of Properties of EM Waves

- 1. Require no medium for propagation
- 2. Propagate in vacuum with a constant speed  $c = 1/\sqrt{\epsilon_0 \mu_0}$
- 3. Propagation direction is  $\vec{E} \times \vec{B}$ , i.e., wave is *tranverse*. Also,  $\vec{E} \perp \vec{B}$ , and E = cB



Question:

For an EM wave propagating in the +ve y direction and  $\vec{E}$  is along the –ve z direction,  $\vec{B}$  is along the \_\_\_\_\_ direction.

## Derivation of Electromagnetic Wave Equation - 1

$$\begin{split} \oint \vec{E} \cdot d\vec{l} &= -E_y(x,t)a + E_y(x + \Delta x, t)a \\ &= a \Big[ E_y(x + \Delta x, t) - E_y(x, t) \Big]. \end{split}$$

$$\begin{split} \Phi_{_B} &= B_{_z}(x,t)A = B_{_z}(x,t)a\Delta x,\\ \frac{d\Phi_{_B}}{dt} &= \frac{\partial B_{_z}(x,t)}{\partial t}a\Delta x. \end{split}$$





## Derivation of Electromagnetic Wave Equation - 1 • Apply Faraday's law:

• This shows that if there is a time-varying component  $B_z$ , there must also be a component  $E_y$  that varies with x, and conversely.



Derivation of Electromagnetic Wave Equation - 2

$$\oint \vec{B} \cdot d\vec{l} = -B_z(x + \Delta x, t)a + B_z(x, t)a.$$

$$\begin{split} \Phi_{_E} &= E_{_y}(x,t)A = E_{_y}(x,t)a\Delta x,\\ \frac{d\Phi_{_E}}{dt} &= \frac{\partial E_{_y}(x,t)}{\partial t}a\Delta x. \end{split}$$



## Derivation of Electromagnetic Wave Equation - 2 • Apply Ampere's law:

$$\begin{split} \oint \vec{B} \cdot d\vec{l} &= \mu_0 \varepsilon_0 \, \frac{d\Phi_E}{dt} \\ -B_z(x + \Delta x, t)a + B_z(x, t)a &= \varepsilon_0 \mu_0 \, \frac{\partial E_y(x, t)}{\partial t} a \Delta x \\ & \Downarrow \text{ as } \Delta x \to 0 \\ -\frac{B_z(x + \Delta x, t) - B_z(x, t)}{\Delta x} &= \varepsilon_0 \mu_0 \, \frac{\partial E_y(x, t)}{\partial t} \\ -\frac{\partial B_z(x, t)}{\partial x} &= \varepsilon_0 \mu_0 \, \frac{\partial E_y(x, t)}{\partial t}. \end{split}$$

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## Derivation of Electromagnetic Wave Equation - 3



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### Sinusoidal Electromagnetic Waves

Previous argument assume  $\vec{E}$  and  $\vec{B}$  uniform behind wavefront. Can generalize to  $\vec{E}$  and  $\vec{B}$  continuous varying along x, by considering a narrow range of x within which  $\vec{E}$  and  $\vec{B}$  are approximately constant.

In particular, a plane sinusoidal wave





Wave train travelling in -ve x direction  $\vec{E}(x,t) = \hat{j} E_{\max} \cos(kx + \omega t)$  $\vec{B}(x,t) = -\hat{k} B_{\max} \cos(kx + \omega t)$ 

See simulation of EM wave



 $\overrightarrow{E} \text{ and } \overrightarrow{B} \text{ always in phase (reach max and min at the same time), actually a 1D wave } \overrightarrow{E} \times \overrightarrow{B} \text{ is the direction of propagation}$ 

 $\triangle k = 2\pi/\lambda$  and  $\omega = 2\pi f$ ,  $c = \lambda f = \omega/k$ 

Why does it propagate in +x direction?



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#### Example 32.1

A CO<sub>2</sub> laser emits a monochromatic (single frequency) EM wave that travel in vacuum in the –ve x direction. Its wavelength is 10.6  $\mu$ m (infrared).  $\vec{E}$  is parallel to the z axis with  $E_{\text{max}} = 1.5 \text{ MV/m}$ .

$$B_{\text{max}} = \frac{E_{\text{max}}}{c} = \frac{1.5 \times 10^6 \text{ V/m}}{3.0 \times 10^8 \text{ m/s}} = 5.0 \times 10^{-3} \text{ T}$$
$$k = \frac{2\pi}{\lambda} = \frac{2\pi}{10.6 \times 10^{-6} \text{ m}} = 5.93 \times 10^5 \text{ rad/m}$$
$$\omega = ck = (3.0 \times 10^8 \text{ m/s})(5.93 \times 10^5 \text{ rad/m})$$
$$= 1.78 \times 10^{14} \text{ rad/s}$$



 $\vec{E}(x,t) = \hat{k} (1.5 \times 10^6 \text{ V/m}) \cos[(5.93 \times 10^5 \text{ rad/m})x + (1.78 \times 10^{14} \text{ rad/s})t]$  $\vec{B}(x,t) = \hat{j} (5.0 \times 10^{-3} \text{ T}) \cos[(5.93 \times 10^5 \text{ rad/m})x + (1.78 \times 10^{14} \text{ rad/s})t]$  Q32.4

At a certain point in space, the electric and magnetic fields of an electromagnetic wave at a certain instant are given by

$$\vec{E} = \hat{i} \left( 6 \times 10^3 \text{ V/m} \right)$$
$$\vec{B} = \hat{k} \left( 2 \times 10^{-5} \text{ T} \right)$$

This wave is propagating in the

- A. positive *x*-direction.
- B. negative *x*-direction.
- C. positive *y*-direction.
- D. negative y-direction.
- E. unknown direction.

A32.4

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Q32.7

In a sinusoidal electromagnetic wave in a vacuum, the electric field has only an *x*-component. This component is given by

 $E_x = E_{\max} \cos \left( ky + \omega t \right)$ 

The magnetic field of this wave

A. has only an *x*-component.

B. has only a *y*-component.

C. has only a *z*-component.

D. has components along two of the *x*-, *y*-, and *z*-axes.

E. not enough information is given to decide.

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The magnetic field of this wave

A. has only an *x*-component.

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C. has only a *z*-component.

D. has components along two of the x-, y-, and z-axes.

E. not enough information is given to decide.

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#### **Electromagnetic Waves in Matter**

In a dielectric with dielectric constant *K* and magnetic constant  $K_m$  ( $\triangle$  usually  $K_m \approx 1$  unless the dielectric is ferromagnetic). Speed of light in this material

$$v = \frac{1}{\sqrt{\epsilon\mu}} = \frac{1}{\sqrt{K\epsilon_0 K_m \mu_0}} = \frac{c}{\sqrt{KK_m}} \approx \frac{c}{\sqrt{K}}$$

Refractive index of the dielectric medium is

$$n = \frac{c}{v} = \sqrt{KK_m} \approx \sqrt{K}$$

- **A** The "dielectric constant is frequency dependent,  $K(\omega)$ , called *dielectric function*. The previous K values used in capacitors corresponding to the static situation ( $\omega = 0$ ) and is not applicable here.
- ▲ Speed of light in transparent material is typically 0.2*c* to *c*, e.g., 0.75*c* in water, 0.41*c* in diamond (see Example 32.2)

Energy and Momentum in Electromagnetic Waves

• In a region of empty space where **E** and **B** fields are present, the total energy density *u* is

$$u = rac{1}{2}arepsilon_{_{0}}E^{_{2}} + rac{1}{2\mu_{_{0}}}B^{_{2}}.$$

• For electromagnetic waves in vacuum,

$$B = \frac{E}{c} = \sqrt{\varepsilon_0 \mu_0} E.$$

• Combining gives

$$u = \frac{1}{2}\varepsilon_{_{0}}E^{_{2}} + \frac{1}{2\mu_{_{0}}}\left(\sqrt{\varepsilon_{_{0}}\mu_{_{0}}}E\right)^{_{2}} = \varepsilon_{_{0}}E^{_{2}}.$$

• This shows that in vacuum, energy density of **E** field is equal to energy density of **B** field.

## **Electromagnetic Energy** Flow and the Poynting Vector

• Energy *dU* in the volume is

$$dU = udV = \Big(\varepsilon_{_{0}}E^{_{2}}\Big)\Big(A\,cdt\Big).$$

• Energy flow per unit time per unit area A is

$$S = \frac{1}{A} \frac{dU}{dt} = \varepsilon_0 c E^2$$
$$= \frac{\varepsilon_0}{\sqrt{\varepsilon_0 \mu_0}} E^2 = \sqrt{\frac{\varepsilon_0}{\mu_0}} E^2 = \frac{EB}{\mu_0}$$

At time *dt*, the volume between the stationary plane and the wave front contains an amount of electromagnetic energy dU = uAc dt.



• SI unit of *S*:

1 J/(sm<sup>2</sup>) or 1 W/m<sup>2</sup>.

## Electromagnetic Energy Flow and the Poynting Vector

• The energy the EM wave carries per unit time per unit area is given by the Poynting vector

$$\vec{S} = \frac{1}{\mu_0} \vec{E} \times \vec{B}$$
$$S = \frac{1}{\mu_0} EB \sin 90^\circ = \frac{1}{\mu_0} EB.$$

- Its direction is in the direction of propagation of the wave.
- SI unit of S:

1 J/(sm<sup>2</sup>) or 1 W/m<sup>2</sup>.

At time dt, the volume between the stationary plane and the wave front contains an amount of electromagnetic energy dU = uAc dt.



Electromagnetic Energy Flow and the Poynting Vector

$$\begin{split} \vec{S}(x,t) &= \frac{1}{\mu_0} \vec{E}(x,t) \times \vec{B}(x,t) \\ &= \frac{1}{\mu_0} \hat{j} E_{\max} \cos(kx - \omega t) \times \hat{k} B_{\max} \cos(kx - \omega t) \\ &= \frac{1}{\mu_0} E_{\max} B_{\max} \underbrace{\cos^2(kx - \omega t)}_{\geq 0} \underbrace{\hat{j} \times \hat{k}}_{\hat{i}}. \\ S_x(x,t) &= \frac{E_{\max} B_{\max}}{\mu_0} \cos^2(kx - \omega t) \\ &= \frac{E_{\max} B_{\max}}{2\mu_0} \Big[ 1 + \cos 2(kx - \omega t) \Big]. \end{split}$$

Intensity of EM wave I = time-average Poynting vector =  $\frac{E_{max}B_{max}}{2\mu_0}$ 

Electromagnetic

Momentum Flow and Radiation Pressure

• EM waves carry momentum *p*, with a corresponding momentum density

$$\frac{dp}{dV} = \frac{EB}{\mu_0 c^2} = \varepsilon_0 EB = \frac{S}{c^2}.$$
 momentum Density =  $\frac{EB}{\mu_0 c^2} = \frac{\varepsilon_0 E^2}{c}$   
Energy Density =  $\varepsilon_0 E^2 = c \times (\text{momentum Density})$ 

• The momentum flow rate per unit area is

$$\frac{1}{A}\frac{dp}{dt} = \frac{S}{c} = \frac{EB}{\mu_0 c}.$$

$$\frac{dV = Acdt}{\int \frac{dp}{dV} = \frac{S}{c^2}} \Rightarrow \frac{dp}{A \not c dt} = \frac{S}{c^2}.$$

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## Electromagnetic Momentum Flow and Radiation Pressure

• The average rate of momentum transfer per unit area is  $S_{av}/c = l/c$ .

• Notice that the rate of momentum transfer is the force

 When an EM wave is completely absorbed by a surface, the wave's momentum is also transferred to the surface. The radiation pressure p<sub>rad</sub> (=Force/Area) is

$$\begin{split} p_{\rm rad} = & \left(\frac{1}{A}\frac{dp}{dt}\right)_{\rm av} = \left(\frac{S}{c}\right)_{\rm av} \\ \text{or} \quad p_{\rm rad} = \frac{S_{\rm av}}{c} = \frac{I}{c}. \end{split}$$

Electromagnetic

- **Momentum Flow and Radiation Pressure**
- When an EM wave is totally reflected, the momentum change is twice as great:

$$p_{_{\mathrm{rad}}}=rac{2S_{_{\mathrm{av}}}}{c}=rac{2I}{c}.$$

 For example, for direct sunlight, *I* = 1.4 kW/m<sup>2</sup> (approx.), average pressure on a completely absorbing surface is

$$p_{\rm rad} = \frac{I}{c} = \frac{1.4 \times 10^3 \ {\rm W/m^2}}{3.0 \times 10^8 \ {\rm m/s}} = 4.7 \times 10^{-6} \ {\rm Pa}$$

#### Example 32.5 Power and pressure from sunlight

An earth-orbiting satellite has solar energy–collecting panels with a total area of 4.0 m<sup>2</sup> (Fig. 32.21). If the sun's radiation is perpendicular to the panels and is completely absorbed, find the average solar power absorbed and the average radiation-pressure force.



#### Example 32.5 Power and pressure from sunlight

**EXECUTE:** The intensity *I* (power per unit area) is  $1.4 \times 10^3 \text{ W/m^2}$ . Although the light from the sun is not a simple sinusoidal wave, we can still use the relationship that the average power *P* is the intensity *I* times the area *A*:

$$P = IA = (1.4 \times 10^3 \text{ W/m}^2)(4.0 \text{ m}^2)$$
  
= 5.6 × 10<sup>3</sup> W = 5.6 kW

The radiation pressure of sunlight on an absorbing surface is  $p_{\rm rad} = 4.7 \times 10^{-6} \text{ Pa} = 4.7 \times 10^{-6} \text{ N/m}^2$ . The total force *F* is the pressure  $p_{\rm rad}$  times the area *A*:

 $F = p_{\text{rad}}A = (4.7 \times 10^{-6} \text{ N/m}^2)(4.0 \text{ m}^2) = 1.9 \times 10^{-5} \text{ N}$ 

#### Example 32.5 Power and pressure from sunlight

**EVALUATE:** The absorbed power is quite substantial. Part of it can be used to power the equipment aboard the satellite; the rest goes into heating the panels, either directly or due to inefficiencies in the photocells contained in the panels.

The total radiation force is comparable to the weight (on earth) of a single grain of salt. Over time, however, this small force can have a noticeable effect on the orbit of a satellite like that in Fig. 32.21, and so radiation pressure must be taken into account.



#### **Standing Electromagnetic Waves**

- An EM wave traveling in –ve x direction incident on a perfect conductor in the yz plane
- On conductor surface,  $E_{\parallel} = 0$  (equipotential surface), how to achieve this?
- Charges on conductor surface accelerated by incident field, themselves radiate and produce a reflected wave
- Incident and reflected  $\vec{E}$  cancel on conductor surface to make sure  $E_{\parallel} = 0$

Incident wave

$$\vec{E}(x,t) = \hat{J} E_{\max} \cos(kx + \omega t)$$
$$\vec{B}(x,t) = -\hat{k} B_{\max} \cos(kx + \omega t)$$

Reflected wave

$$\vec{E}(x,t) = -\hat{j} E_{\max} \cos(kx - \omega t)$$
  
$$\vec{B}(x,t) = -\hat{k} B_{\max} \cos(kx - \omega t)$$

Analogy of a wave in a string with a fixed end




#### Standing waves in a cavity

If put another conductor at x = L, those with wavelength  $\lambda_n$  form *standing wave*, where

$$L = n \frac{\lambda_n}{2}, \quad n = 1, 2, 3, ...$$

The corresponding frequencies are

$$f_n = \frac{c}{\lambda_n} = n \frac{c}{2L}$$

Application: a typical microwave oven sets up a standing wave with  $\lambda = 12.2$  cm. This EM wave is in the microwave region and is strongly absorbed by water in food.



### Example 32.7

A cavity has two parallel conducting walls at 1.50 cm apart.

The standing wave with longest wavelength has  $\lambda = 2L = 3.00$  cm, corresponding frequency is

$$f = \frac{c}{2L} = \frac{3.00 \times 10^8 \text{ m/s}}{3.00 \times 10^{-2} \text{ m}} = 1.00 \times 10^{10} \text{ Hz}$$



Since n = 1,  $\vec{E}$  has nodes (zero) at the two walls and, and antinodes (maximum) at midway between the walls 0.750 cm  $\vec{B}$  is 90° out of phase with  $\vec{E}$ , therefore zero when  $\vec{E}$ , and maximum when  $\vec{E}$  is zero

#### Final Comment

A sequence of events that leads to the birth of modern physics:



# The Nature and propagation of light



# Why is it traverse?

# Laws of Reflection and Refraction



### Snell's law:

3. When a monochromatic light ray crosses the interface between two given materials a and b, the angles  $\theta_a$  and  $\theta_b$  are related to the indexes of refraction of a and b by

$$\frac{\sin\theta_a}{\sin\theta_b} = \frac{n_b}{n_a}$$

• Incident angle = 
$$\theta_a$$
  
• Reflected angle =  $\theta_r$   
• Refracted angle =  $\theta_b^r$ 



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#### *Light trapped by water (~ optical fiber)*

https://youtu.be/Z9O5xY3Z1WE

#### Dispersion

As EM wave enter a material through a boundary:

- 1. Frequency doesn't change (number of cycles entering the boundary per unit time same as going out)
- 2. Speed smaller, v < c, therefore wavelength shorter,  $\lambda < \lambda_0$

$$n = \frac{c}{v} = \frac{\lambda_0}{\lambda}$$
 refractive index

Usually *n* larger for smaller  $\lambda_0$ . When white light (even mixture of all colors) enter a boundary, blue (smaller  $\lambda_0$ ) bends more than red  $\rightarrow$  chromatic dispersion





Index of refraction (n)



 Light of single wavelength entering a boundary shows no dispersion, called monochromatic

## **Clicker Questions**

### Q33.1

When light passes from vacuum (index of refraction n = 1) into water (n = 1.333),

- A. the wavelength increases and the frequency is unchanged.
- B. the wavelength decreases and the frequency is unchanged.
- C. the wavelength is unchanged and the frequency increases.
- D. the wavelength is unchanged and the frequency decreases.
- E. both the wavelength and the frequency change.

### A33.1

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#### Formation of Rainbow

(b) The paths of light rays entering the upper half of a raindrop



(c) Forming a rainbow. The sun in this illustration is directly behind the observer at P.





#### Polarization

An EM wave is linearly polarized if  $\vec{E}$  is along one direction only, called the polarization direction, e.g. linearly polarized in the y direction:

$$\vec{E}(x,t) = \hat{j} E_{\max} \cos(kx - \omega t)$$
  
$$\vec{B}(x,t) = \hat{k} B_{\max} \cos(kx - \omega t)$$

- A Polarization *always* refer to  $\vec{E}$ , *not*  $\vec{B}$  because comment EM wave detectors respond to electric, not magnetic field
- $\triangle$  Usually light source produces many waves with  $\vec{E}$  in random directions, **unpolarized**

**Polarization by Polarizing Filters** 

A dichroic material only allows component of  $\vec{E}$  along its polarizing axis to pass through. Emerging light is linearly polarized.

Called a polarizing filter, or **polarizer**, e.g., Polaroid



### Analogy of a slot allowing one linearly polarized wave in a string to go through

(a) Transverse wave linearly polarized in the *y*-direction

(b) Transverse wave linearly polarized in the *z*-direction



(c) The slot functions as a polarizing filter, passing only components polarized in the *y*-direction.



Intensity  $I \propto |\vec{E}|^2 = (E_y^2 + E_z^2)$ . Unpolarized light  $(E_y = E_z)$ , after passing through an ideal polarizer, *I* reduced by 50%

Light passes through two consecutive polarizers, second one is also called an **analyzer**  $\phi$  is the angle between the polarizing Analyzer axes of the polarizer and analyzer.  $E_{\parallel} = E\cos\phi$ Polarizer  $E_{\parallel} = E\cos\phi$ Incident unpolarized light Photocell  $E_{\perp}$ The intensity I of light from the analyzer is maximal  $(I_{\text{max}})$ Malus's law The linearly when  $\phi = 0$ . At other angles, polarized light  $I = I_{\rm max} \cos^2 \phi$  $I = I_{\rm max} \cos^2 \phi$ from the first polarizer can be resolved into components  $E_{\parallel}$  and  $E_{\perp}$  parallel and perpendicular, respectively, to the polarizing axis of the analyzer.

Linearly polarized light emerge from polarizer, intensity cut off by 50%

## Q33.5

Three polarizing filters are stacked with the polarizing axes of the second and third filters oriented at 45° and 90°, respectively, relative to the polarizing axis of the first filter. Unpolarized light of intensity  $I_0$  is incident on the first filter. The intensity of light emerging from the third filter is

A. 
$$I_0$$
.  
B.  $I_0/\sqrt{2}$ .  
C.  $I_0/2$ .  
D.  $I_0/4$ .  
E.  $I_0/8$ .

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A33.5

Three polarizing filters are stacked with the polarizing axes of the second and third filters oriented at 45° and 90°, respectively, relative to the polarizing axis of the first filter. Unpolarized light of intensity  $I_0$  is incident on the first filter. The intensity of light emerging from the third filter is

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D.  $I_0/4$ .  
E.  $I_0/8$ .

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#### **Polarization by Reflection**

On a planar surface, reflection favors polarization  $\perp$  to the incident plane, refraction favors  $\parallel$ 





#### **Brewster's law:**

When incident angle is at the **polarizing angle**  $\theta_p$  such that reflected and refracted rays are  $\perp$ , reflected ray is linearly polarized  $\perp$  to the incident plane From Snell's law,  $n_a \sin \theta_p = n_b \sin \theta_b = n_b \cos \theta_p$ 

$$\tan \theta_p = \frac{n_b}{n_a}$$

⚠ Strong sunlight reflected from water surface, should wear sunglasses with polarization axis in the (horizontal / vertical) direction

#### **Circular and Elliptical Polarization**

If two linearly polarized light are in phase, add up to another linearly polarized light, e.g.

$$\vec{E}_{1} = \hat{j}E_{y}\cos(kx - \omega t)$$
  
$$\vec{E}_{2} = \hat{k}E_{z}\cos(kx - \omega t)$$
  
$$\vec{E} = \vec{E}_{1} + \vec{E}_{2} = (E_{y}\hat{j} + E_{z}\hat{k})\cos(kx - \omega t)$$



If  $E_y = E_z$ , polarization direction is at 45°

But if they are 90° (quarter cycle) out of phase, add up to **circular polarized light** if  $E_y = E_z$ , e.g.  $\vec{E}_1 \ lags \ \vec{E}_2$  by 90°

$$\vec{E}_1 = \hat{j}E_y \cos(kx - \omega t)$$
$$\vec{E}_2 = \hat{k}E_z \cos(kx - \omega t + 90^\circ)$$

 $\vec{E}$  traces out a circle in clockwise direction when viewed from the front





See <u>https://www.youtube.com/watch?v=Fu-aYnRkUgg</u>

- ▲ If  $\vec{E}_1$  leads  $\vec{E}_2$  by 90°, trace out a circle in <u>counterclockwise</u> direction when viewed from the front
- $\triangle$  If  $E_y \neq E_z$ , traces out an ellipse instead of a circle, called elliptical polarization

#### Scattering of Light

Scattering means when light hits a molecule:

- Incident field sets charge of molecule in motion (absorption)
- 2. Charge in turns emit radiation in different directions (re-radiation)



Some atmospheric phenomena:



Air molecules scatter blue light more effectively than red light; we see the sky overhead by scattered light, so it looks blue.

This observer sees reddened sunlight because most of the blue light has been scattered out.

1. Why is the sky bright in daytime?

Light from sun scattered by air molecule before reaching us.

2. Why is sunlight partially polarized?

Sunlight scattered downwards from O cannot have polarization along y direction.

3. Why is sky blue in daytime?

Light scattered by air molecule strongly favors blue, leaving red light going through unscattered.

Some atmospheric phenomena:



we see the sky overhead by scattered light, so it looks blue.

This observer sees reddened sunlight because most of the blue light has been scattered out.

4. Why is sky reddish during sun rise/set?

Sunlight travelled a long distance in atmosphere before reaching us, blue mostly scattered away, leaving reddish light.

Why is cloud (and milk too) white?
 Water droplets in cloud (colloids in milk) at high density scatter light of all wavelengths, mixing different colors into white.

# Huygens's Principle

- A geometrical method for finding, from the known shape of a wave front at some instant, the shape of the wave front at some later time.
- Assume every point of a wave front may be considered the source of secondary wavelets that spread out in all directions with a speed equal to the speed of propagation of the wave.
- The new wave front is found by constructing a surface tangent to the secondary wavelets (envelope of wavelets).



(b)

Old

wavefront

A'

@2004 Thomson - Brocks/Col-

(a)

https://www.youtube.com/watch?v=wENZmBofwSw

# **Reflection and Huygens's Principle**



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# Refraction and Huygens's Principle



(b) Magnified portion of (a)



Refraction and Huygens's Principle

• Derive Snell's law using Huygens's principle:

From 
$$\Delta AOQ$$
,  $\sin \theta_a = \frac{v_a t}{AO}$   
From  $\Delta AOB$ ,  $\sin \theta_b = \frac{v_b t}{AO}$   
 $\Rightarrow \frac{\sin \theta_a}{\sin \theta_b} = \frac{v_a}{v_b} = \frac{n_b}{n_a}$   
 $\therefore \frac{n_b}{n_a} = \frac{c / v_b}{c / v_a} = \frac{v_a}{v_b}$   
or  $n_a \sin \theta_a = n_b \sin \theta_b$ .



# Fermat's principle

Principle of least time – path taken between two points by a ray of light is the path that can be traveled in the least time.

$$T = \int_{t_0}^{t_1} dt = \frac{1}{c} \int_{t_0}^{t_1} \frac{c}{v} \frac{ds}{dt} dt = \frac{1}{c} \int_{A}^{B} n \, ds$$

$$B$$

-> Light travels in a straight (shortest path) inside any homogeneous medium.

Example: (Law of Reflection)



 $\Theta_{r} = O_{r}(\Theta_{\bar{r}})$ 1) Reflection htand + h'tandr = L - O  $T = \left(\frac{h}{\cos \Theta_{i}} + \frac{h'}{\cos \Theta_{r}}\right) \left(\frac{1}{C}\right)$ h 0, Or From  $0, \qquad T = T(0;)$  $h \operatorname{sei}^{2} \theta_{i} + h' \operatorname{sei}^{2} \theta_{r} \frac{d\theta_{r}}{d\theta_{i}} = 0, \implies \frac{d\theta_{r}}{d\theta_{i}} = -\frac{h}{h'} \frac{(\sigma^{2} \theta_{r})}{(\sigma^{2} \theta_{i})}$ 3 dT = 0 => \$ h seco; tand; + h'secortmondor = 0. =>  $h \operatorname{secO}_i \tan O_i = + h' \operatorname{secO}_i \tan O_i \left(\frac{h}{h'}\right) \frac{\cos^2 O_i}{\cos^2 O_i}$ => h coso; tand; = h secon cosortanor. => Oi=Or. (law of reflection).

Example: (Law of Refraction)



Exercise:

Design a planoconvex lens such that all light which are parallel to the optical axis which converge to a single point.


2. Planoconvex leus. ". Along the use optical axes," 01 light path = nMN + NP M =hMN+f.2. Along ABP light Bath = NAB+1 Equating the two light path, we have. n(r (r (o s o - f)) + f = rF = (n-1)f - (N.B., (r, 0) is the polar coordinate n coso-1. from the origin at P.) it is a parabotat! hyperbola! => r = C => ruso-ra=6 Coso - a =>  $X - C = a \int x^2 + y^2$ .  $\Rightarrow x^{1} - 2(x + C^{2} = a^{2}x^{2} + a^{2}y^{2})$  $\frac{1}{2} \frac{1}{(1-a^2)x^2-2Cx-a^2y^2} + C^2 = 0.$ Ax2+ Bxy + Cy2 + Dx + Ey + F=0  $\Delta = B^2 - 4AC$ = 0-4 (1-a2) (-a2) > 0 is hyperbola !!